

Hugo Pepper Far Flung Adventures Paperback

Barnaby Grimes is a tick-tock lad, high-stacking his way across the rooftops of his city in search of adventure and mystery. In each tale, he encounters a supernatural force and must battle the horrors that await him. In the fiercely competitive world of early photography, the rewards are immense but so are the risks. After an experiment goes disastrously wrong, Barnaby finds himself on the trail of a mad chemist with a talent for disappearing into thin air . . .

While traveling with her family aboard the S.S. Euphonia, eight-year-old Corby Flood accidentally attracts the murderous attentions of five men, clad in bowler hats, called the Brotherhood of the Clowns as she investigates the mysterious singing coming from the ship's hold.

Barnaby Grimes is a tick-tock lad, running errands in his city, day and night, and 'high-stacking' around the rooftops in search of new mysteries to solve. In this first adventure, Barnaby is attacked one night by an enormous dog. He kills it - but that's not the end of this particular mystery . . . as Barnaby finds himself swept up in a world of crooked doctors, poor and ill-advised patients, strange tonics and very expensive furs... Could there be more to the seemingly respectable Dr Cadwallader and the tonics he doles out to the poor? Is there a link between the tonic and the huge dogs - or possibly wolves - that are roaming the city at night? When Barnaby's old acquaintance Benjamin goes missing, Barnaby fears the worst for him, and decides to dig deeper... A fantastic romp through a Dickensian-style city, with a wonderful new hero in the guise of Barnaby. This new series from the bestselling dream team of Stewart and Riddell is a must for all fans of the Edge Chronicles - but also for fans of Horowitz and Shan, as they move into new territory and deliver a brilliantly exciting thriller-horror for boys.

Barnaby Grimes is a tick-tock lad, running errands in his city, day and night, and high-stacking around the rooftops in search of new mysteries to solve. A fantastic romp through a Dickensian-style city, with a wonderful new hero in the guise of Barnaby. After collecting a strange parcel from a deserted ship in the fog of the docks, and delivering it to the local schoolmaster, Barnaby thinks he's earned a moment to sit on the rooftops and eat his favourite pasty. But soon he realises that all is not well at the school - but is the problem quite as he expects it? A gruesome tale of a school overrun by a terrible curse - who will survive?

Rabbit and Hedgehog don't know when their birthdays are so they decide to have them tomorrow just in case. But what should they give each other as a present? Both come up with the perfect solution- but not for the reasons they first thought of. The birthday is such a success that they agree to have another very soon. This enchanting look at that most exciting of celebrations, a birthday, has the added dimension of trying to please your best friend.

Quint Verginix has enrolled as a squire in the Knight's Academy. After his training, he will be able to pilot stormchaser sky-ships into the heart of Great Storms, and retrieve the solidified lightning – stormphrax – to weigh down the floating rock on which Sanctaphrax is built. But as a freezing winter takes hold, and the city strains to break free of its tether, ancient feuds threaten to tear its people apart. On his own, Quint can do nothing to help avert the impending doom. But with the help of a band of loyal friends he might just be able to avert disaster. The Winter Knights is the second book of the Quint Saga – first trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Twig Verginix has now realised his dream of becoming a sky pirate, exploring the skies of the Edge as a crew-member of The Stormchaser. That is until Cloud Wolf forbids him from coming on the dangerous quest to collect stormphrax - a valuable substance created inside the heart of a Great Storm. Twig refuses to leave his beloved skyship and smuggles himself on board The Stormchaser - but can the ship, and its crew - survive the destructive force of the Great Storm itself? Stormchaser is the second book of the Twig Saga - second trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

When young librarian knight Rook Barkwater is taken captive and forced to work for Vox Verlix – nominally the Most High Academe, but no more than a prisoner in reality – he stumbles across a terrible truth. Vox is brewing a plot to destroy the goblins and the shrykes at a stroke, so that he can seize control of the Edgeworld for himself. Can Rook foil Vox's plan and save the lives of his librarian friends and colleagues? Vox is the second book of the Rook Saga – third trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Cade Quarter has never met his uncle, the infamous 'descender' Nate Quarter, who years ago committed heresy by lowering himself over the cliff-face of the Edge. But Nate has returned, and the Academy of Flight is looking for revenge against all of his supporters – including Cade. So now Cade has to run. With no money and nowhere else to go, Cade's only option is to stow away aboard the Xanth Filatine – a mighty sky-ship bound for the city of Hive. But getting onto the ship is only the beginning of his troubles, as he runs afoul of thieving goblins, brutal skymarshals, and the threat of 'skyfiring' . . . The Nameless One is the first book of the Cade Saga – fourth trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Er is geen plek waar je zo snel kunt verdwalen als in het Wilde Woud, het spannende en mysterieuze vervolg op het door Netflix verfilmde De brief voor de koning van Tonke Dragt. Een jonge ridder. Een betoverd woud. Een levensgevaarlijke zoektocht. 'Er is geen plek waar je zo snel kunt verdwalen als in het Wilde Woud...' Een van de ridders van de koning is vermist. Tiuri krijgt de gevaarlijke opdracht hem te vinden. Samen met zijn vriend Piak vertrekt hij naar het Wilde Woud. Over het Wilde Woud worden vreemde verhalen verteld: van ruwe rovers en bosgeesten, van doodlopende dwaalwegen en ruïnes, en van mysterieuze mannen in het Groen... 'Een echte klassieker' - The Sunday

Times 'Dit boek verdient lezers van alle leeftijden' - Sunday Express 'Betoverend avontuur voor jong en oud' - Metro '... bevat alle essentiële ingrediënten van een tijdloos avontuur: een echte held, vriendschap, liefde, moed, loyaliteit, ridderlijkheid... en laaghartige schurkenstreken' - Lancashire Evening Post

Fleeing from the ruins of New Undertown, young librarian knight Rook Barkwater and his colleagues – Felix Lodd and his banderbear friends – must lead the escaping population to a new life in the Free Glades. But perils aplenty are ahead for the crowd, and Rook knows the journey will be full of danger. Meanwhile, in the Goblin Nations, the tribes are amassing for war. Will Rook be able to keep his friends, himself and their new lives safe? Freeglader is the third book of the Rook Saga – third trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

WOOF! Alice's new pet budgie doesn't speak. It barks! Dad says the bird must go, but what do you do with a barking budgie? OINK! When greedy Albert pinches a Mars bar, his grandmother warns him of the curse of the were-pig. Will he grow a curly tail when the sun comes out? RIBBIT! The croaking frog in the garden is driving Looby loopy! Grandad wonders if it's an enchanted prince, but Looby doesn't believe in fairy tales any more. Maybe she should just give the frog a tiny kiss . . . Three lively, funny tales from Smarties Prize-winning author Paul Stewart.

A digital exclusive short story starring Quint, from Paul Stewart and Chris Riddell's bestselling Edge Chronicles. Quint is in urgent need to money to repair his skyship, the Stormchaser. So when Multinius Gobtrax offers him a job creating a sky chart of the Deepwoods, he eagerly accepts - on the condition that his wife Maris can go with him. But Maris has a secret that she must keep hidden from their superstitious new captain at any cost. After all, it is considered very bad luck to give birth onboard a skyship . . .

Fullwinter in the weald - a season of almost unsurvivable cold for anyone foolish enough to venture outside. Even wyrms die, frozen in the icy wasteland, or falling lifeless from the skies as the host heads west to escape the advance of the two-hides: man... Huddled in a winter den, Micah is thankful to cragclimber Eli Halfwinter for providing him and kingirl Thrace with shelter, while Thrace aches to leave and fly through the skies on her whitewyrme once more. But sniffing out their whereabouts, fuelled by the invigorating liquor known as bloodhoney, is a brutal assassin, seeking vengeance. And worse is to come when they stumble upon a bizarre community headed by a charismatic stone prophet - Deephome...

Hugo Pepper

Rook Barkwater lives in the network of sewer-chambers beneath Undertown, the bustling main city of the Edgeworld. He dreams of becoming a librarian knight – one of those sent out to explore the mysteries of their world. Somewhere out there lie the secrets of the past – including the lost floating city of Sanctaphrax – and hope for a future free from the fear of tyranny. When his chance comes, Rook breaks all the rules and sets out on a journey to the Free Glades. His luck and determination lead him from one peril to another until he encounters a mysterious character – the last sky pirate – and is thrust into an extraordinary adventure. The Last of the Sky Pirates is the first book of the Rook Saga – third trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Abandoned at birth in the perilous Deepwoods, Twig Verginix is brought up by a family of woodtrolls. One cold night, Twig does what no woodtroll has ever done before – he strays from the path. So begins a heart-stopping adventure that will take Twig through a nightmare world of fearsome goblins, bloodthirsty beasts and flesh-eating trees. Can he discover the truth about his past? Beyond the Deepwoods is the first book of the Twig Saga – second trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Barnaby Grimes is a tick-tock lad, high-stacking his way across the rooftops of his city in search of adventure and mystery. In each tale, he encounters a supernatural force and must battle the horrors that await him. In LEGION OF THE DEAD, Barnaby finds himself embroiled in a plot that includes a legion of zombies raised from the dead. In Dickensian times, people were terrified of being buried alive, and so were left in their coffin with a wire, attached to a bell, running from above the ground, down through the earth and the lid of the coffin, and tied to the little finger of the buried body. Those who found themselves awake in the darkness of their coffin could wiggle their finger and summon help. And so one night, Barnaby makes a shortcut through a graveyard and is horrified to hear the tinkling of dozens of little bells...

The frog in her garden pond is driving Looby loopy. It won't stop croaking! Her grandad says it might be an enchanted prince, but Looby is too old for fairy tales. When nothing else works, she decided to give it a quick kiss--just in case!

Joe and Kerry, sent to stay in the country with their great-aunt, find themselves whirled into the past when they investigate the mystery of an Elizabethan village that escaped destruction by simply vanishing overnight - more than four hundred years ago. But the spell that saved it then has now become a curse...

'All at once the hill erupted and out came - not a cute, velvety mole - but a hand! Bony and hairy, the hand grasped at the air like some hideous mutant meat-eating plant. Once. Twice. The third time it struck lucky and, with the boy's wrist in its grasp, it squeezed viciously. Sam screamed...' The terrifying figure of Tom Tiddler haunts Sam's dreams. With the help of his new friend, Jordy, he identifies Tom to be the spirit of a young pickpocket who, many years ago, was unfairly accused of terrible crimes against children and murdered by a lynch mob... Now Sam and Jordy must clear Tom's name - or be haunted by his

spirit forever...

'Let's play remembering,' says Hedgehog. But Rabbit isn't very keen - 'You know what always happens,' he says. And sure enough the friends remember events entirely differently, whether it be an acorn rolling competition or crossing a stream ('You fell in!' says Hedgehog. 'I was picking up a water snail,' says Rabbit. 'I dropped it when you grabbed me.')

"When Albert pinches a Mars Bar from a girl's lunch box at school, his grandmother, Nan Tucker, is very worried. he says that his greediness means that next time he's out in the sun, he will turn into a were pig half human, half pig and very very greedy! ill Albert grow a curly tail? ill his feet turn into trotters?

This annotated bibliography, with descriptions of nearly 700 books representing more than 70 countries, provides stories that will help children understand our differences while simultaneously demonstrating our common humanity.

Celebrate twenty years of The Edge Chronicles with this thrilling conclusion to Stewart and Riddell's multi-bestselling epic fantasy series! Cade Quarter has spent the last few years of his life running from an enemy he's never even met – the ruthless and power-hungry High Professor of Flight, Quove Lentis. But Quove's deadly agenda has finally caught up with Cade, and now he must leave his home and flee once more, this time to the legendary floating city of New Sanctaphrax. But even reuniting with his uncle, Nate Quarter, isn't the end of Cade's troubles – and now, more than ever, he must find the courage to defy his enemies, unite his friends, and unlock the secrets of descending. The Descenders is the third and final book in the Cade trilogy - the fifth and final saga in Stewart and Riddell's internationally bestselling series, The Edge Chronicles, which has featured on the Times and New York Times bestseller lists, and sold more than 3 million copies. 2018 marks twenty years of the series, now complete with thirteen titles across five separate but interlinking sagas.

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Woof! Woof! Woof! When Alice chose a budgie for a pet, Mum and Dad thought it was the perfect pet - until they try to teach it to talk. For Dogbird will only bark. But its bark is to prove very useful indeed when Grandma becomes the target of burglars...

Twig Verginix has now realised his dream of becoming a sky pirate, exploring the skies of the Edge as a crew-member of The Stormchaser. That is until Cloud Wolf forbids him from coming on the dangerous quest to collect stormphrax – a valuable substance created inside the heart of a Great Storm. Twig refuses to leave his beloved skyship and smuggles himself on board The Stormchaser – but can the ship, and its crew – survive the destructive force of the Great Storm itself? Stormchaser is the second book of the Twig Saga – second trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

These exciting tales are ideal for those new to the Edge or as an addition to the collection of any fan. They feature stories from each of the Edge trilogies: one from the time of Twig, one from the time of Quint, Twig's father, and one from the time of Rook, Twig's grandson. Meet well-known characters from the Edgeworld and get a tantalising glimpse into the last Edge novel ever - released in 2009. The collection also includes a beautiful fold-out timeline of the Edgeworld and CLOUD WOLF and THE STONE PILOT, World Book Day stories that fans have repeatedly asked to see again.

Cade Quarter is building a new life for himself in the wild Farrow Ridges, miles away from civilization – and from the enemies who are seeking him. But when his new home is threatened by villainous mire-pearlers, Cade and his friends must find a way to defend the land they love, and the wise and beautiful secrets it holds. Doombringer is the second book of the Cade Saga – fourth trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

Rabbit and Hedgehog are the best of friends, even though Rabbit is awake all day, but Hedgehog is only awake at night. Rabbit finds himself wishing that Hedgehog could stay up all day, just once. Will Rabbit's wish come true?

1955, Kenya. A group of four acquaintances set out to drive from Nairobi to London, via the Sahara desert, in a 8 horse-power Morris Traveller. Under the leadership of Alan Cooper, a down-on-his-luck farmer, the group was made up of a worldly field biologist who recorded the whole trip on her 8mm cine camera, a genteel schoolmistress of uncertain age in search of romance, and a 17-year-old boy whose mother had insisted that the trip would make a man of him. What united them was a desire for adventure. As they set off through Equatorial Africa the omens seemed against them. The Mau Mau uprising against British rule in Kenya was at it's height and the days of colonial rule were ending. Their journey was to take them through an Africa that very soon would cease to exist. But it was the desert that turned their joyride into a nightmare. What began as an adventure ended as a desperate fight for life in the blazing sands of the Sahara. Trek brings this story to dramatic life and is a classic account of survival against the odds.

Nine-year-old Fergus Crane's life is filled with classes on the school ship Betty Jeanne, interesting neighbors, and helping with his mother's work until a mysterious box flies into his window and leads him toward adventure.

A boy, orphaned and raised in the Frozen North by reindeer herders, boards his birth parents' sled and sets its special compass to "Home," where he uncovers a plot that threatens his mermaid godmothers and other friends of his family.

Twig Verginix has gained a formidable reputation as the young sky pirate captain who dared to sail over the Edge. But far out in open sky a storm is brewing. In its path lies Sanctaphrax – the great floating city tethered to the land by a massive chain. Twig has learned of the approaching danger, but a perilous voyage destroys his sky ship, hurling his crew into and beyond the Deepwoods and robbing Twig of his memories. The race against the storm begins, as Twig struggles to reach Sanctaphrax and save its inhabitants before it is too late . . . Midnight Over Sanctaphrax is the third book of the Twig Saga – second trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

It is autumn and time for Hedgehog's annual sleep. He asks Rabbit to save him a little bit of winter, so that when he wakes up he can see what it's like. But Rabbit is a forgetful animal. Will he keep his

promise?

Seventeen-year-old Micah, enters the wymmeweald full of hope to return home having made his fortune. But this is a land where wyrmes, fabulous dragon-like beasts, roam wild and reign supreme. In Wymmeweald man is both hunter and hunted - and Micah may never return alive, let alone a hero... He soon finds a chance to prove his worth when he meets with Eli, a veteran tracker, and together they defend a rare whitewyrme egg and its precious hatchling. But the fledgling wyrme has its own guardian in the shape of the beautiful, brave and dangerous Thrace. Thrace and Micah should never mix - but the magnetism between them is strong. Together they join forces on a mission to rescue the hatchling - and seek vengeance for lost loved-ones. A truly immersive fantasy epic: full of thrilling, high octane action; powerful romance and a cast of credible, colourful characters.

An entire herd of greywyrmes, slaughtered for their flameoil. Others trapped, then viciously herded through the mountains. And more and more settlers heading up to the high country, the bones of those who don't make it littering the way, stark and white, picked clean by carrionwyrmes – the bone trail . . . Trouble is brewing on the weald. A great whitewyrme and his kin send out a call to arms, and the wyrmes begin to gather in their ancient galleries. To defend their land against the relentless march of the kith, with their wagons and settlements and taste for killing. Payback is coming. Wyrme against kith. Kith against kin. Even wyrme against wyrme. And seasoned traveller Micah, with his friends Eli and Cara, is heading right into the thick of it . . .

Fourteen-year-old Quint Verginix is the only remaining son of famous sky-pirate Wind Jackal. He and his father have journeyed to the city of Sanctaphrax – a great floating rock, bound to the ground below by a chain, its inhabitants living with their heads literally in the clouds. But the city hides a dangerous secret: deep inside the great rock, something horrible lurks. With his father away, Quint may be the only one who can save Sanctaphrax from the dreaded curse of the gloamglozer . . . The Curse of the Gloamglozer is the first book of the Quint Saga – first trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

It's five hundred years into the third age of flight and mighty phraxships steam across the immensity of the Deepwoods, plying their lucrative trade between the three great cities. But all across the Edge, trouble is brewing. The goblin clans are preparing for war. And a storm is gathering, unlike any that has been seen before. When the life of Nate Quarter, a young lamplighter, is threatened, he is forced to flee from the phraxmines of the Eastern Woods to the mighty city of Great Glade. He is propelled on an epic journey of self-discovery that encompasses tournaments, battles, revolutions. And a final encounter with the Immortals themselves. Can he and the friends he makes along the way discover the truth about the past - and ensure the future of the Edge? The Immortals concludes the Quint, Twig and Rook sagas. But is also a great way to begin reading The Edge Chronicles – the internationally best-selling fantasy series – and discover the Quint, Twig and Rook trilogies for the first time. Then new and old readers can join a whole new adventure with the Cade saga – the fourth and latest trilogy in The Edge Chronicles.

Young sky-pirate Quint Verginix's family was devastated when his mother and brothers were killed in a vicious arson attack. Now the treacherous quartermaster responsible, Turbot Smeal, has returned, and Quint and his father are determined to take revenge. From the deserted quarries of the Edge Cliff to the lethal glades of bloodoak trees, their deadly pursuit can only end in a clash of the sky galleons. Clash of the Sky Galleons is the third book of the Quint Saga – first trilogy in The Edge Chronicles, the internationally best-selling fantasy series, which has featured on the UK and the New York Times best-seller lists and sold more than 3 million copies. There are now 13 titles and four trilogies in the series, but each book is a stand-alone adventure, so you can read The Edge Chronicles in any order you choose.

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